

## 2026 Cornwall Club Championship Event Details

- **Dates:** February 13–14, 2025
- **Format:** Round-robin pool play
- **Objective:** The top two teams from each division will compete in playoffs to determine the club champion and representatives for the Club Provincials (March 25–29).
- **Special Note:** This year, two teams will represent the Cornwall Curling Club at Provincials as part of a three-year Club Curling Championship pilot directed by Curl PEI.

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### Round Robin Format

- Teams will be divided into two groups: **Group A** and **Group B**.
- Each team will play against every other team in their group (**3 games guaranteed**).
- **Tiebreaker Rules:**
  1. Head-to-head result.
  2. Cumulative draw-to-the-button (DTB) score (as per Nationals guidelines).

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### Playoff Structure

1. **Group Winners:** The winner of Group A will play the winner of Group B to determine the Cornwall Club Champion.
2. **2nd Place Teams:**
  - The second-place team in Group A will play the second-place team in Group B.
  - The winner of this game will face the loser of the championship game (A1 vs. B1).
  - The winner of this final game earns the **second berth** to represent the club at Provincials.

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### Event Rules and Guidelines

- **Broom Usage:**
  - Horsehair brooms are not allowed for sweeping (sliding with them is permitted).
  - Teams advancing to Provincials must comply with the **Curling Canada Brush Head Moratorium**.
- **Pregame Practice:**
  - Coin flip will occur 15 minutes before the game. The winner chooses rock colour.
  - Teams will practice simultaneously:
    - Yellow rocks: Clockwise rotation for DTB.
    - Red rocks: Counterclockwise rotation for DTB.
  - Each player will throw 1 rock up and back.
  - Each team selects one player to throw the DTB.
  - If the pin is covered on the first DTB, the distance will be recorded, and a second DTB (without sweepers) will be thrown.
  - DTB scores will be recorded cumulatively as they may determine tiebreakers.

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### **Playoff Hammer and Colour Rules**

- The higher-seeded team chooses hammer or rock colour.
- **Pregame Practice:** Each player throws one rock up and down the ice (no DTB required).
- **Hammer Assignment Examples:**
  1. **A1 vs. B1:** The team with the better record gets the choice of hammer or rock colour. If tied, cumulative DTB scores will determine the hammer.
  2. **A2 vs. B2:** Same as above.
  3. **2nd Place Game:** The loser of the A1 vs. B1 game will have the choice of hammer or rock colour as they are the group winner.

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We're excited to host Club Curling Day in PEI and look forward to the event! Attached is the Schedule.

Cheers,  
Ryan